

TrueWalk™

# humano

3d people collections



## DIVERSE

vol. 4 | MIXED

**20 POSED PEOPLE** TrueWalk™

DIFFERENT FILE FORMATS AVAILABLE  
MODEL RELEASE | ROYALTY-FREE LICENSE  
**HIGH QUALITY 3D MODELS**

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## Why to choose Humano?

SAVE TIME & ENJOY YOUR WORK!

### Fast & easy way to tell the story

Highly realistic 3d models make it extremely easy to populate digital world.

Humano are well-thought collections of 3d people, that will fit different ambiances and enrich your images.

### Natural look

Style, poses and accessories of Humano 3d people were based on photos of everyday situations and places to give even more natural look.

### Ready-made scenes

Our collections feature premade scenes, that will give you basic concept of how you might use Humano 3d people and help you easily create your own variations.

### Color variations

Every model comes in 4 colours variations to give you easy possibility to quickly tweak small details and find the right balance in the image.

TrueWalk™

## TrueWalk People!

FIRST ON THE MARKET!

For even more **natural looking** 3d People,  
we're introducing **TrueWalk!**

Our refined Posed 3d Models reflect  
a **true freeze-frame** of **natural movement**.

**This Collection includes 10 TrueWalk People models!**



TrueWalk

Others

**3D MODELS IN THE VOLUME**



01 02 03 04 05 06 07 08 09 10



11 12 13 14 15 16 17 18 19 20

**SCENES**



**WALKING**



**STANDING**



**SITTING**





MODEL

01

- 30K & 100K mesh
- 6K Textures (diffuse + normal + masks)
- Simple shader & Blend shader
- 4 color variations per model
- Different fileformats available

**Details**

Blend shader - shader usually consists of 5 materials (eyes/ cloths/skin/hair/shoes) + additional shaders for accessories

Masks - you will get masks of most materials, so you'll be able to easily create your own variations

To check the quality before Purchase you can find free, sample models at Humano3d.com



MODEL

02

- 30K & 100K mesh
- 6K Textures (diffuse + normal + masks)
- Simple shader & Blend shader
- 4 color variations per model
- Different fileformats available

**Details**

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MODEL

**03**

- 30K & 100K mesh
- 6K Textures (diffuse + normal + masks)
- Simple shader & Blend shader
- 4 color variations per model
- Different fileformats available

**Details**

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MODEL

04

- 30K & 100K mesh
- 6K Textures (diffuse + normal + masks)
- Simple shader & Blend shader
- 4 color variations per model
- Different fileformats available

#### Details

Blend shader - shader usually consists of 5 materials (eyes/ cloths/skin/hair/shoes) + additional shaders for accessories

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MODEL

**05**

- 30K & 100K mesh
- 6K Textures (diffuse + normal + masks)
- Simple shader & Blend shader
- 4 color variations per model
- Different fileformats available

**Details**

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MODEL

**06**

- 30K & 100K mesh
- 6K Textures (diffuse + normal + masks)
- Simple shader & Blend shader
- 4 color variations per model
- Different fileformats available

#### Details

Blend shader - shader usually consists of 5 materials (eyes/ cloths/skin/hair/shoes) + additional shaders for accessories

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MODEL

07

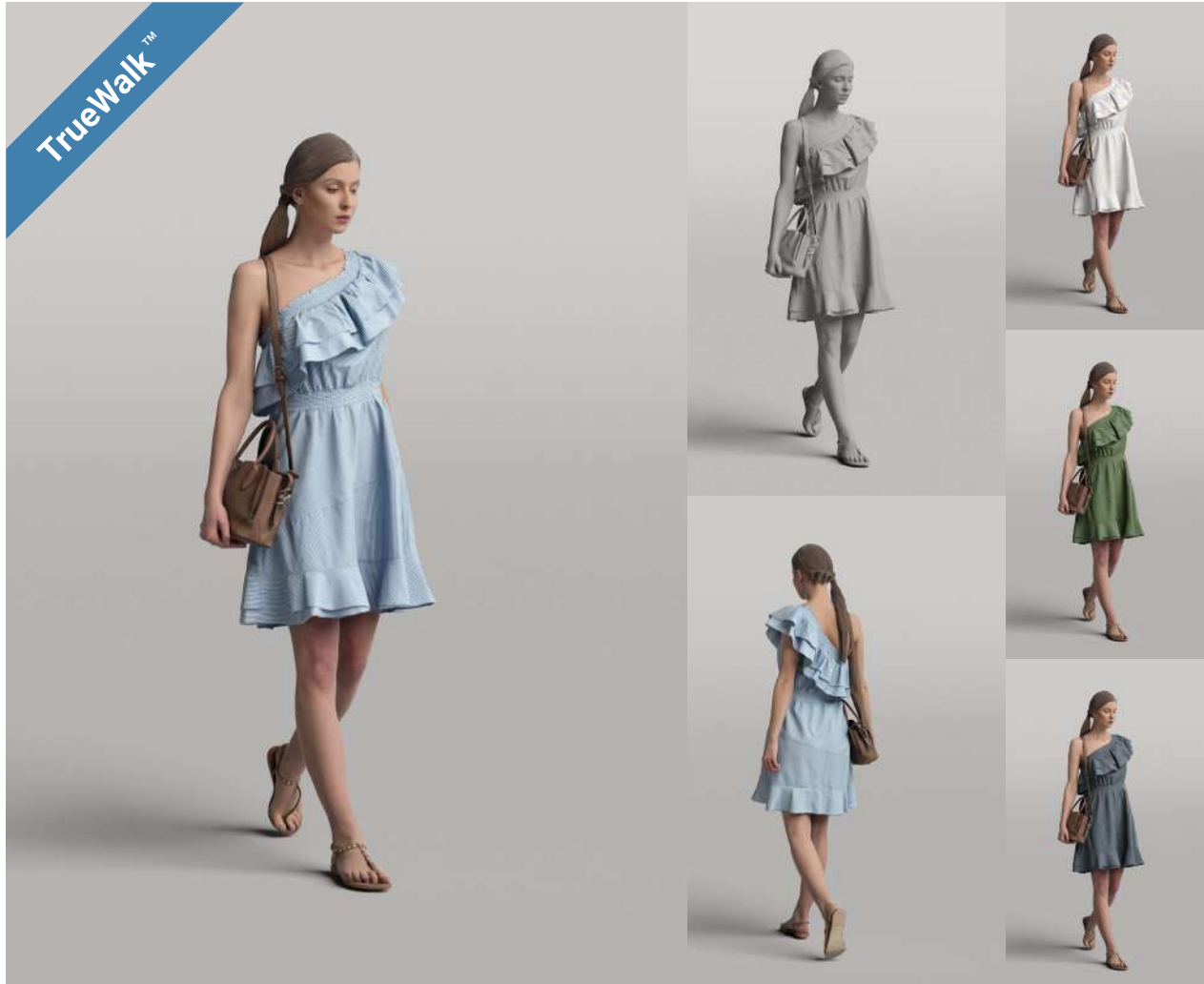
- 30K & 100K mesh
- 6K Textures (diffuse + normal + masks)
- Simple shader & Blend shader
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MODEL

08

- 30K & 100K mesh
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MODEL

09

- 30K & 100K mesh
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MODEL

10

- 30K & 100K mesh
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MODEL

11

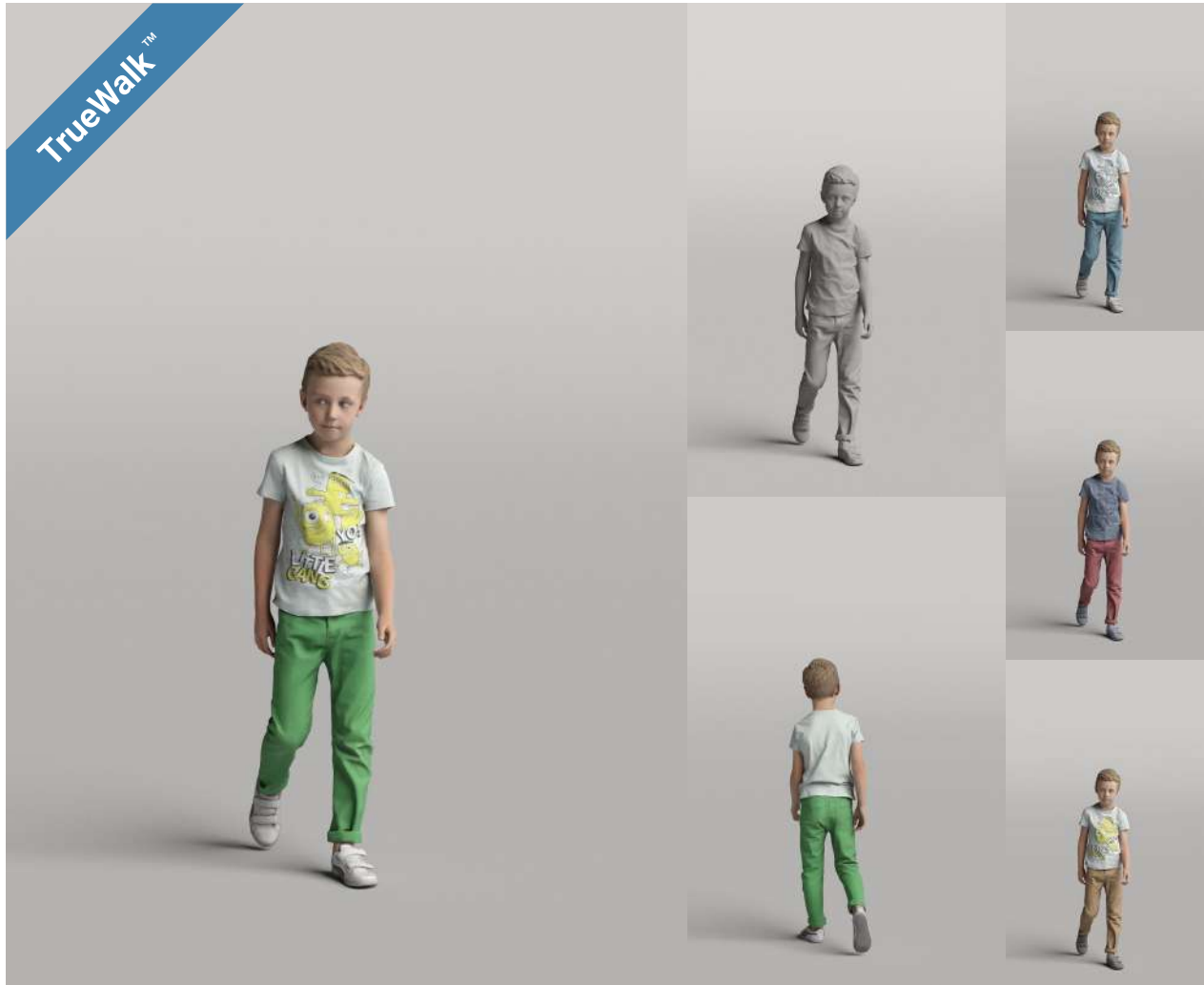
- 30K & 100K mesh
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MODEL

12

- 30K & 100K mesh
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MODEL

13

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MODEL

14

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MODEL

15

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MODEL

16

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MODEL

17

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MODEL

18

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MODEL

19

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MODEL

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